## **Tutorial 10**

Let  $\mathcal{A} = \{1, \dots, n\}$  be the set of players and  $\nu$  be a characteristic form.

## Null player

Player *i* is said to be a null player of  $\nu$  if

$$\nu(S \cup \{i\}) = \nu(S)$$
, for any  $S \subseteq \mathcal{A} \setminus \{i\}$ .

## Symmetric players

Two players i and j are said to be symmetric if

$$\nu(S \cup \{i\}) = \nu(S \cup \{j\}), \text{ for any } S \subseteq \mathcal{A} \setminus \{i, j\}.$$

## Simple games

A nonzero cooperative game  $(\mathcal{A}, \nu)$  is said to simple if

$$\nu(S) = 0 \text{ or } 1, \text{ for any } S \subseteq \mathcal{A}.$$

**Exercise 1.** Let  $(\mathcal{A}, \nu)$  be a simple game with  $\mathcal{A} = \{1, \dots, n\}$ . A player *i* is said to be a veto player if  $\nu(\mathcal{A} \setminus \{i\}) = 0$ . Prove that  $C(\nu) \neq \emptyset$  if and only if there is at least one veto player.

**Soluton**. " $\Leftarrow$ ". Assume that there is a veto player. Without lose of generality, let us say Player 1 is a veto player. Then  $\nu(\mathcal{A}\setminus\{1\}) = \nu(\{2, \dots, n\}) = 0$ . By the superadditivity of  $\nu$ , we have  $\nu(S) = 0$  for any  $S \subseteq \{2, \dots, n\}$ . Take  $x_1 = 1, x_2 = \dots = x_n = 0$ . It is direct to check that  $(1, 0, \dots, 0) \in C(\nu)$ . In particular,  $C(\nu) \neq \emptyset$ .

" $\Rightarrow$ ". Assume that there are no veto players. Then,

$$\nu(\mathcal{A} \setminus \{i\}) = 1$$
, for  $i = 1, \dots, n$ .

Assume  $(x_1, \dots, x_n) \in C(\nu)$ . Then, by the characterization of the core,

$$1 = \sum_{i=1}^{n} x_i = x_i + \sum_{j \neq i} x_j \ge x_i + \nu(\mathcal{A} \setminus \{i\}) = x_i + 1 \ge 1,$$

which implies  $x_i = 0$  for  $i = 1, \dots, n$ . This contradicts with the fact that  $\sum_{i=1}^{n} x_i = 1$ . Hence  $C(\nu) = \emptyset$ .

**Exercise 2.** Let  $(\mathcal{A}, \nu)$  be a cooperative game, where  $\mathcal{A} = \{1, \dots, n\}$ . Let

$$\delta_i = \nu(\mathcal{A}) - \nu(\mathcal{A} \setminus \{i\}), i = 1, \cdots, n$$

Prove that if  $\sum_{i=1}^{n} \delta_i < \nu(\mathcal{A})$ , then the core  $C(\nu) = \emptyset$ .

**Solution**. Assume that  $(x_1, \dots, x_n) \in C(\nu)$ . Then,

$$x_1 + \dots + x_n = \nu(\mathcal{A}). \tag{1}$$

By the characterization of the core, we have

$$\sum_{j \neq i} x_j \ge \nu(\mathcal{A} \setminus \{i\}) = \nu(\mathcal{A}) - \delta_i, i = 1, \cdots, n.$$

Then take summation with respect to i and use (1), we have

$$(n-1)\nu(\mathcal{A}) \ge n\nu(\mathcal{A}) - \sum_{i=1}^{n} \delta_i > (n-1)\nu(\mathcal{A}).$$

A contradiction. Hence  $C(\nu) = \emptyset$ .

**Exercise 3.** Let  $\mathcal{A} = \{1, 2, 3\}$  be the set of the players and  $\nu$  be a characteristic function. Assume that  $\nu(\{1\}) = a$ ,  $\nu(\{2\}) = \nu(\{3\}) = \nu(\{2,3\}) = 0$ ,  $\nu(\{1,2\}) = b$ ,  $\nu(\{1,3\}) = \nu(\{1,2,3\}) = c$  ( $a \le b \le c$ ). Find the core  $C(\nu)$ in terms of a, b, c and show that it is contained in a line segment in  $\mathbb{R}^3$ . **Solution**. By the characterization of the core  $C(\nu)$ , a point  $(x_1, x_2, x_3) \in C(\nu)$  if and only if

$$\begin{cases} x_1 \ge a, x_2 \ge 0, x_3 \ge 0, \\ x_1 + x_2 \ge b, x_1 + x_3 \ge c, x_2 + x_3 \ge 0, \\ x_1 + x_2 + x_3 = c. \end{cases}$$

These inequalities are equivalent to

$$\begin{cases} x_1 \ge \max\{a, b\} = b, x_2 = 0, x_3 \ge 0, \\ x_1 + x_3 = c. \end{cases}$$

Hence the core is

$$C(\nu) = \{ (x_1, x_2, x_3) \in \mathbb{R}^3 : x_1 \ge b, x_2 = 0, x_3 \ge 0, x_1 + x_3 = c \}.$$

It is clear that  $C(\nu)$  is contained in the intersection of two planes  $x_2 = 0$ and  $x_1 + x_2 + x_3 = c$  in  $\mathbb{R}^3$ . Hence  $C(\nu)$  is in a line segment in  $\mathbb{R}^3$ .